



**Thursday, September 10, 2009**

**World Figure 8 Practice plus Hornets, Roadrunners**

- 4:00 pm Pit Gates open
- 5:00 pm Practice begins
- 6:00 pm Qualifications Hornets, Roadrunners
- 6:30 pm World Figure 8 Practice
- 7:00 pm Racing begins for Roadrunners, Hornets, World Figure 8 Practice
- 9:00 pm Racing Program Ends- the Pit Area must be cleared

**Friday, September 11, 2009 - "Jonathan Byrd's Sizzling Six"**

**World Figure 8 Qualifying Races plus Hornets, Roadrunners. Hornet Figure 8**

- 12:00 pm Parking lot gates open. Car Registration and Pit Credential begins
- 12:30 pm Pit gates open
- 3:00 pm World Figure 8 practice begins
- 4:30 pm FREE Picnic dinner for everyone in the Pit Area courtesy of Jonathan Byrd's Cafeteria & the Indianapolis Speedrome
- 5:00 pm World Figure 8 Practice ends
- 5:15 pm Open Practice for Roadrunners, Hornets, Hornet Figure 8
- 5:45 pm Practice ends/Track Inspection
- 6:00 pm World Figure 8 Drivers Meeting and Qualifying Race Draw
- 6:20 pm Open Practice for Roadrunners, Hornets, Hornet Figure 8
- 6:40 pm Practice ends
- 6:50 pm Pre-Race Welcome
- 7:00 pm Hornet Oval Feature
- 7:15 pm "Jonathan Byrd's Sizzling Six" Qualifying Race #1 for Saturday's World Figure 8 Championship - 25 Lap Figure 8 with the top four finishers guaranteed starting positions in Saturday's World Figure 8 Championship. Drivers that did not finish in the top four can participate in one of two Second Chance Qualifying Races.
- 7:30 pm "Jonathan Byrd's Sizzling Six" Qualifying Race #2 for Saturday's World Figure 8 Championship - 25 Lap Figure 8 with the top four finishers guaranteed starting positions in Saturday's World Figure 8 Championship. Drivers that did not finish in the top four can participate in one of two Second Chance Qualifying Races.
- 7:45 pm "Jonathan Byrd's Sizzling Six" Qualifying Race #3 for Saturday's World Figure 8 Championship - 25 Lap Figure 8 with the top four finishers guaranteed starting positions in Saturday's World Figure 8 Championship. Drivers that did not finish in the top four can participate in one of two Second Chance Qualifying Races.
- 8:00 pm "Jonathan Byrd's Sizzling Six" Qualifying Race #4 Stock Class Qualifying Race for Saturday's World Figure 8 Championship - 25 Lap Figure 8 with the top four finishers guaranteed starting positions in Saturday's World Figure 8 Championship. Drivers that did not finish in the top two can participate in one of two Second Chance Qualifying Races.
- 8:15 pm Roadrunner Feature
- 8:25 pm Qualifying Race Draw in the Tech Building for the Second Chance Races
- 8:30 pm Hornet Figure 8 Season Championship Feature
- 8:45 pm "Jonathan Byrd's Sizzling Six" Qualifying Race #5 - Out of Town Second Chance Qualifying Race for Saturday's World Figure 8 Championship - 25 Lap Figure 8 for Out of Town drivers and cars that did NOT claim transfer spots from Qualifying Races 1, 2, 3, or the Stock Class race. The top four finishers guaranteed starting positions in Saturday's World Figure 8 Championship.
- 9:00 pm "Jonathan Byrd's Sizzling Six" Qualifying Race #6 - Speedrome Second Chance Qualifying Race for Saturday's World Figure 8 Championship - 25 Lap Figure 8 for Speedrome drivers and cars that did NOT claim transfer spots from Qualifying Races 1, 2, 3, or the Stock Class race. The top four finishers guaranteed starting positions in Saturday's World Figure 8 Championship.
- 9:30 pm Racing Ends- Pit Area and the Speedrome parking lot must be cleared of all vehicles Participants, race cars, tow vehicles and personal vehicles



**Saturday, September 12, 2009 – World Figure 8 Championship**

11:15 am Pit Gates Open  
12:15 pm World Figure 8 Practice begins  
1:00 pm World Figure 8 Practice ends  
1:30 pm Qualifications begin  
2:30 pm FREE Picnic dinner for everyone in the Pit Area courtesy of Jonathan Byrd's Cafeteria & the Indianapolis Speedrome  
4:30 pm Qualifications end  
4:35 pm Final World Figure 8 Practice begins  
4:45 pm Final World Figure 8 Practice ends  
6:00 pm Crews begin pushing cars through tech and picture line to the starting grid  
7:00 pm All cars and drivers must be on the starting grid  
7:10 pm Welcome  
7:15 pm Parade of Champions and Drivers Introductions  
8:00 pm National Anthem  
8:10 pm "Start your Engines"  
8:15 pm 33rd Annual World Figure 8 Championship

**Rain Date Sunday September 13, 2009 - if required**

11:00 am Pit Gates open  
12:00 pm Practice begins  
12:00 pm Spectator gates open  
12:30 pm Practice ends  
1:30 pm Race Resumes

**CAR ELIGIBILITY:**

Cars that have been built to the Figure 8 car construction rules of tracks that have regularly scheduled weekly programs of Figure 8 racing and have raced under those rules at that track may compete in the 2009 World Figure 8. Cars not part of a regularly scheduled weekly Figure 8 program must pass a Speedrome car construction and safety inspection to be eligible. Cars participating in the Stock Class events must have been part of a "stock-type" racing division in 2009. The chief steward has final judgment of car eligibility to compete in all classes and or races.

**CAR CONSTRUCTION:**

Insurance regulations require that any part of this Figure 8 car that relates to protection of the driver must not be changed from the rules and conditions under which it has raced on the Figure 8 in 2009. The major "driver protection" parts that cannot be changed include the roll cage, door bar/foot bars or side plate protection, fuel tank/cell, mounting, seat and seat belts, and the windshield, windshield bars, window net as required by the car construction rules under which it competed on the Figure 8 in 2009.

Technical inspectors will examine each car to confirm that it meets the "driver protection" requirements outlined above. In addition these inspectors will require changes only to those parts relative to driver safety that may have been changed since the car competed in a regular Figure 8 program. No devices for radio communication allowed. After the above requirements of maximum driver protections are met, any modifications are allowed in tires, wheels, engines, transmissions, differentials, suspension, steering, brakes, and other parts as long as these modifications do not impair driver safety. However, for driver visibility and safety reasons, not allowed in excess of the track car construction rules under which the car competed on the Figure 8.

**PIT FEE COST:**

There will be no CAR ENTRY FEE. Picnic dinners are included FREE for everyone who purchases a Friday or Saturday Pit Pass. Everyone entering the pit area must show a 2009 Speedrome Pit License or a 2009 World Figure 8 Pit License at the time they purchase the Pit Pass. World Figure 8 event Pit License's can be purchased.

**PIT PROCEDURES:**

Available pit locations on Friday will be on a first come, first choice basis. Cars that have 2009 Speedrome reserved pit locations are reserved for this event and must utilize that location. All cars must leave the pit area and the Speedrome parking lot after racing ends. Pit locations on Saturday will be available when the Pit gates open at 12 p.m. Each car may enter the pit area with one support vehicle, which must enter the pit area at the same time the racecar enters. The on track and off track gates will be open while the race is being run. Drivers must observe reasonable speeds, 8 miles per hour or less, at all times in the pit area.

**QUALIFICATIONS:**

Friday, September 11th there will be six qualification races with transfer spots on the line in each for Saturday's World Figure 8 Championship. A driver first will race in only one of Races 1, 2, 3, & 4. The 5th and 6th races will be Second Chance Qualifying Races for drivers and cars that did NOT claim transfer spots from Qualifying Races 1, 2, 3, or 4. There will be a Second Chance race for Speedrome drivers as well as non-Speedrome drivers - top four finishers guaranteed starting positions in Saturday's World Figure 8. The starting lineup of features 1, 2, 3, & 4 will be determined by a draw at a mandatory driver's meeting to be held at 6 p.m. Friday September 11. The starting lineups for the Second Chance qualifying races will be determined by a draw conducted shortly after race 4. A car and driver can only compete in one of the first four qualification races. Decision of Chief Steward of Speedrome or non-Speedrome driver is final.

Saturday, September 12th will begin with time trials. Each qualification attempt will consist of two consecutive laps on the Figure 8 course. A qualification time for a car will be the shortest time required to complete one of those two laps. Each car is permitted as many qualification attempts as desired by the entrant, subject only to time limitations of the schedule. The 24 cars "locked" into the starting lineup from qualifying races will qualify for positions 1 thru 24 among locked in cars. A locked in car not posting a qualification time will start at the end of locked in field. Qualifications determine straight up starting lineup, positions 1-24 among locked in cars, then positions 25-32, and the order of alternates entering the race.

At registration, each car will receive a set of qualification attempt cards. One of these consecutively numbered cards will be presented at the on track gate before each qualification attempt. Public address announcements will be made to give each car an opportunity to qualify the first time before allowing second time qualifying, to qualify the second time before allowing third time qualifying, etc. When a car fails to present itself during any "round" of qualifying, it loses that opportunity. However, preference will always be given to those cars that are attempting to qualify for the first time.

By taking a second or subsequent qualifying attempt, the entrant does not erase any previous qualifying time. Whenever a car improves upon its previous qualifying time, it becomes the new official time of the car. In the event that a co-driver or other person other than the primary driver listed for the car goes out for a qualifying run, the entrant must notify the Speedrome official at the on track gate that a new driver is going to make the qualifying run. No driver may qualify more than one car. The driver qualifying the car for its official fastest qualifying time must start the car in the race, although an unlimited number of relief drivers will be permitted. In case a substitution of drivers is necessary at the start of the race, the car involved will be moved to the rear of the starting field. Time of qualifications runs will be to the three decimal places (1/1000ths of a second). A car, which started a qualification attempt before qualifications end at 4:30 p.m. will be permitted to finish the qualification attempt. No further qualifiers will be allowed. The Speedrome reserves the right to award additional cars to the starting 32-car field. Those provisional starters are at the sole discretion of the Chief Steward.

**START:**



32 cars start the race. The 32 starters include the top cars/drivers from qualifying races then the fastest non-locked in cars. The 24 locked in cars will start the race "straight up" with the fastest qualifiers at the front and then the fastest non-locked in cars lining up 25-32 and the slower qualifiers at the rear. The cars will be lined up in 16 rows of two cars abreast for the start, which will be a flying start after two or more parade/pace laps. The Speedrome Chief Steward may award provisional starters.

#### **REPLACEMENT PROCEDURES:**

Although 32 cars will start the race, all the qualified cars and any technically approved cars which did not qualify will be given an opportunity to participate in the race. Whenever, it appears that any car is out of competition or is likely to be in the pits for an extended period, the race organizer will add a car, in the order of qualifying times. The decision to add extra cars will be entirely that of the race organizer and shall not be subject to appeal. Any car which has been in the race and then has come into the pits for any reason may return to the track at any time during green flag racing conditions and during yellow flag conditions except as explained below. The Chief Steward has the final decision if to allow a car to continue racing due to safety concerns. After the race has started, a primary driver may drive another car only as a relief driver, but must be reported.

#### **FLAG & LIGHT SIGNALS:**

Displays of the flags shall be entirely within the discretion of the flagman and shall not be subject to appeal.

#### **GREEN FLAG & LIGHT:**

Indicates the start of the race and that the course is clear for racing. Green will remain out with minor hazards on the track. The clock (counting the three hours) will be on during green flag conditions. Cars may enter and leave the pit area at anytime under a green flag.

#### **YELLOW FLAG & LIGHT:**

Yellow flag & light Indicates a major hazard on the course. Cars should slow down, get in line behind the pace vehicle, and not pass under the yellow. The lineup behind will be determined by the order of the running in the leader's last complete lap under the green. The clock will be on. Laps will be counted during yellow flag conditions except those laps run under the yellow flag on the restart after a red flag. Cars may leave the pits and rejoin the field at the tail under a yellow flag except when the "Stop" sign is out at the on track gate. The "Stop" sign will be displayed at the start of a yellow flag period while the cars are lining up behind the pace vehicle and during each lap of the yellow flag period when the pace vehicle nears the north turn.

#### **RED FLAG & LIGHT:**

Red Flag & red light Indicates a severe hazard or emergency on the track that requires stopping the race. In event of a red flag, the clock and scoring will stop. The Scoring and re-line up order reverts to the last complete lap of the leader. When the red is displayed, all cars should pull immediately into the infield area, avoiding the area of any accident or hazardous track condition, and stop. They should remain there until given the okay to leave the track by officials. They may then proceed to the pits for any refueling, tire changes, repairs, etc. During a red flag, the on track gate will be closed. No car that has pulled into the pits will be allowed back on the track until cars that have remained on the track have pulled away and are properly lined up behind the pace vehicle for the restart. After the starter is satisfied the field is properly lined up, the cars that have left the track will be allowed back onto the track. The green flag will restart the race.

#### **BLACK FLAG:**

It notifies the contestants to pull into the pits for consultation with race officials. No car receiving the black flag will be scored for subsequent laps until approved by a race official. Any driver ignoring the black flag for three or more laps may have car disqualified from further competition.

#### **CHECKERED FLAG:**



This indicates the end of the race. The checkered flag will be displayed to the leader on the track as that car completes the lap during which the three-hour time has elapsed. The checkered flag will continue to be displayed as all the cars running behind the leader cross the start/finish line.

**SCORING:**

The order of finishing positions shall be determined by the total number of laps completed or, if the laps completed are the same, by the car first to complete that number of laps. Unofficial results will be posted on the Speedrome Pit Office window insofar as it is possible to determine positions approximately one hour after the end of the race. Any protest of unofficial results must be lodged in writing within 10 minutes after the time of posting. Because of the length of time involved and the large number of laps, analysis may be necessary overnight before all or part of the winners can be declared. If so, checks will be mailed to the drivers in those positions involved. In case of positions not subject to dispute, payment shall be made 55 minutes after the posting of official results.

**OFFICIAL RACE:**

In case of interruption by inclement weather, the race will be considered official if as much as two hours have been run. If less than two hours of the race has been run, it will be resumed on the following day, with the schedule shown.

**RACE COURSE:**

The four corner markers mark the Figure 8 racecourse. The car must go above, or make contact with, the four corner markers to be scored for a completed lap. The two markers in the middle of each turn are inside track markers, but are not considered in the scoring of a completed lap. The entire paved infield is part of the Figure 8 course. The car can run anywhere in the infield portion of the track in the vicinity of the crossover to complete a lap as long as it goes above or makes contact with the four corner markers.

**DRIVER UNIFORM:**

Every driver must wear a long sleeved uniform designed by the manufacturer as a fire resistant racecar driver's uniform. This uniform must fit around the neck, wrists, and ankles and cover the driver's entire body at all times that he or she is on the racetrack or infield. Every driver must wear fire resistant gloves designed by the manufacturer as fire resistant gloves. In addition to the required uniform and gloves, fire resistant face mask, underwear, socks and shoes are strongly recommended for every driver at all times on the racetrack.

**FIRE EXTINGUISHER:**

Each car will be required to have a five pound or more ABC rated fire extinguisher in the pits at all times. It must be charged and functional.

**TIRES:**

To assure as equal competition as possible, the Speedrome will select a Spec tire for the World Championship. The tires will only be available at the Speedrome. The tires may be branded or stamped by Speedrome personnel prior to purchase.

**ADDITIONAL RULES:**

Because this race invites participation from entrants who travel long distances and because this World Championship is unique, every effort has been made to outline significant rules in these printed rules. Less important procedures and rules will be outlined in the driver's meeting to be held before the start of the race.

**CONDUCT:**

All contestants will be expected to conduct themselves as gentlemen or ladies at all times. Any serious breach of conduct, such as fighting or verbal abuse of officials or contestants shall be grounds for immediate disqualification from all further competition,



or participation in prize money, or both. No one will be allowed to get out of his/her car on the racing surface, except when the Red Flag has been waved or in case of serious emergency, such as fire.

<b>33rd Annual World Figure 8 Finish Position</b>	<b>Current Purse</b>
1	\$20,000
2	\$5,000
3	\$2,500
4	\$2,000
5	\$1,750
6	\$1,500
7	\$1,250
8	\$1,100
9	\$1,050
10	\$1,000
11	\$750
12	\$725
13	\$700
14	\$675
15	\$650
16	\$625
17	\$600
18	\$575
19	\$550
20	\$525
21	\$500
22	\$500
23	\$500
24	\$500
25	\$500
26	\$500
27	\$500
28	\$500
29	\$500
30	\$500
31	\$500
32	\$500
33	\$500



34	\$500
35	\$500
36	\$500
37	\$500
38	\$500
39	\$500
40	\$500
41	\$400
42	\$400
43	\$400
44	\$400
45	\$375
46	\$375
47	\$375
48	\$375
49	\$375
50	\$375
51-Start	\$350

#### Prize Money – 25 Lap Qualification Races

Finish Position	Purse
1	\$400
2	\$200
3	\$100
4	\$75
5	\$65
6	\$60
7	\$50
8-start	\$25

#### **SPECIAL AWARDS**

Sonny Eaton Memorial Rookie-of-the-Race Award - \$100

Sonny Thompson Memorial Best Improvement in Position Award - \$100

United Auto Sales Pole Sitter Award - \$100



Kenny's Auto Sales Highest Finishing Stock Award - \$500

Highest Finishing Out of Towner Award - \$500